



Markov Decision Processes and Dynamic Programming

A. LAZARIC (*SequeL Team @INRIA-Lille*)

Ecole Centrale - Option DAD

SequeL – INRIA Lille

In This Lecture

In This Lecture

- ▶ **How do we formalize the agent-environment interaction?**

⇒ *Markov Decision Process (MDP)*

In This Lecture

- ▶ **How do we formalize the agent-environment interaction?**

⇒ *Markov Decision Process (MDP)*

- ▶ **How do we solve an MDP?**

⇒ *Dynamic Programming*

Outline

Mathematical Tools

The Markov Decision Process

Bellman Equations for Discounted Infinite Horizon Problems

Bellman Equations for Uniscounted Infinite Horizon Problems

Dynamic Programming

Conclusions

Probability Theory

Definition (Conditional probability)

Given two *events* A and B with $\mathbb{P}(B) > 0$, the **conditional probability** of A given B is

$$\mathbb{P}(A|B) = \frac{\mathbb{P}(A \cap B)}{\mathbb{P}(B)}.$$

Probability Theory

Definition (Conditional probability)

Given two *events* A and B with $\mathbb{P}(B) > 0$, the **conditional probability** of A given B is

$$\mathbb{P}(A|B) = \frac{\mathbb{P}(A \cap B)}{\mathbb{P}(B)}.$$

Similarly, if X and Y are non-degenerate and *jointly continuous random variables* with density $f_{X,Y}(x, y)$ then if B has positive measure then the **conditional probability** is

$$\mathbb{P}(X \in A | Y \in B) = \frac{\int_{y \in B} \int_{x \in A} f_{X,Y}(x, y) dx dy}{\int_{y \in B} \int_x f_{X,Y}(x, y) dx dy}.$$

Probability Theory

Definition (Law of total expectation)

Given a function f and two random variables X, Y we have that

$$\mathbb{E}_{X,Y}[f(X, Y)] = \mathbb{E}_X[\mathbb{E}_Y[f(x, Y)|X = x]].$$

Norms and Contractions

Definition

Given a vector space $\mathcal{V} \subseteq \mathbb{R}^d$ a function $f : \mathcal{V} \rightarrow \mathbb{R}_0^+$ is a **norm** if and only if

- ▶ If $f(v) = 0$ for some $v \in \mathcal{V}$, then $v = 0$.
- ▶ For any $\lambda \in \mathbb{R}$, $v \in \mathcal{V}$, $f(\lambda v) = |\lambda|f(v)$.
- ▶ **Triangle inequality:** For any $v, u \in \mathcal{V}$, $f(v + u) \leq f(v) + f(u)$.

Norms and Contractions

- ▶ L_p -norm

$$\|v\|_p = \left(\sum_{i=1}^d |v_i|^p \right)^{1/p}.$$

Norms and Contractions

- ▶ L_p -norm

$$\|v\|_p = \left(\sum_{i=1}^d |v_i|^p \right)^{1/p}.$$

- ▶ L_∞ -norm

$$\|v\|_\infty = \max_{1 \leq i \leq d} |v_i|.$$

Norms and Contractions

- ▶ L_p -norm

$$\|v\|_p = \left(\sum_{i=1}^d |v_i|^p \right)^{1/p}.$$

- ▶ L_∞ -norm

$$\|v\|_\infty = \max_{1 \leq i \leq d} |v_i|.$$

- ▶ $L_{\mu,p}$ -norm

$$\|v\|_{\mu,p} = \left(\sum_{i=1}^d \frac{|v_i|^p}{\mu_i} \right)^{1/p}.$$

Norms and Contractions

- ▶ L_p -norm

$$\|v\|_p = \left(\sum_{i=1}^d |v_i|^p \right)^{1/p}.$$

- ▶ L_∞ -norm

$$\|v\|_\infty = \max_{1 \leq i \leq d} |v_i|.$$

- ▶ $L_{\mu,p}$ -norm

$$\|v\|_{\mu,p} = \left(\sum_{i=1}^d \frac{|v_i|^p}{\mu_i} \right)^{1/p}.$$

- ▶ $L_{\mu,\infty}$ -norm

$$\|v\|_{\mu,\infty} = \max_{1 \leq i \leq d} \frac{|v_i|}{\mu_i}.$$

Norms and Contractions

- ▶ L_p -norm

$$\|v\|_p = \left(\sum_{i=1}^d |v_i|^p \right)^{1/p}.$$

- ▶ L_∞ -norm

$$\|v\|_\infty = \max_{1 \leq i \leq d} |v_i|.$$

- ▶ $L_{\mu,p}$ -norm

$$\|v\|_{\mu,p} = \left(\sum_{i=1}^d \frac{|v_i|^p}{\mu_i} \right)^{1/p}.$$

- ▶ $L_{\mu,\infty}$ -norm

$$\|v\|_{\mu,\infty} = \max_{1 \leq i \leq d} \frac{|v_i|}{\mu_i}.$$

- ▶ $L_{2,P}$ -matrix norm (P is a positive definite matrix)

$$\|v\|_P^2 = v^\top P v.$$

Norms and Contractions

Definition

A sequence of vectors $v_n \in \mathcal{V}$ (with $n \in \mathbb{N}$) is said to *converge in norm* $\|\cdot\|$ to $v \in \mathcal{V}$ if

$$\lim_{n \rightarrow \infty} \|v_n - v\| = 0.$$

Norms and Contractions

Definition

A sequence of vectors $v_n \in \mathcal{V}$ (with $n \in \mathbb{N}$) is said to *converge in norm* $\|\cdot\|$ to $v \in \mathcal{V}$ if

$$\lim_{n \rightarrow \infty} \|v_n - v\| = 0.$$

Definition

A sequence of vectors $v_n \in \mathcal{V}$ (with $n \in \mathbb{N}$) is a *Cauchy sequence* if

$$\lim_{n \rightarrow \infty} \sup_{m \geq n} \|v_n - v_m\| = 0.$$

Norms and Contractions

Definition

A sequence of vectors $v_n \in \mathcal{V}$ (with $n \in \mathbb{N}$) is said to *converge in norm* $\|\cdot\|$ to $v \in \mathcal{V}$ if

$$\lim_{n \rightarrow \infty} \|v_n - v\| = 0.$$

Definition

A sequence of vectors $v_n \in \mathcal{V}$ (with $n \in \mathbb{N}$) is a *Cauchy sequence* if

$$\lim_{n \rightarrow \infty} \sup_{m \geq n} \|v_n - v_m\| = 0.$$

Definition

A vector space \mathcal{V} equipped with a norm $\|\cdot\|$ is *complete* if every Cauchy sequence in \mathcal{V} is convergent in the norm of the space.

Norms and Contractions

Definition

An *operator* $\mathcal{T} : \mathcal{V} \rightarrow \mathcal{V}$ is *L-Lipschitz* if for any $v, u \in \mathcal{V}$

$$\|\mathcal{T}v - \mathcal{T}u\| \leq L\|u - v\|.$$

If $L \leq 1$ then \mathcal{T} is a *non-expansion*, while if $L < 1$ then \mathcal{T} is a *L-contraction*.

If \mathcal{T} is Lipschitz then it is also *continuous*, that is

$$\text{if } v_n \xrightarrow{\|\cdot\|} v \text{ then } \mathcal{T}v_n \xrightarrow{\|\cdot\|} \mathcal{T}v.$$

Norms and Contractions

Definition

An *operator* $\mathcal{T} : \mathcal{V} \rightarrow \mathcal{V}$ is *L-Lipschitz* if for any $v, u \in \mathcal{V}$

$$\|\mathcal{T}v - \mathcal{T}u\| \leq L\|u - v\|.$$

If $L \leq 1$ then \mathcal{T} is a *non-expansion*, while if $L < 1$ then \mathcal{T} is a *L-contraction*.

If \mathcal{T} is Lipschitz then it is also *continuous*, that is

$$\text{if } v_n \xrightarrow{\|\cdot\|} v \text{ then } \mathcal{T}v_n \xrightarrow{\|\cdot\|} \mathcal{T}v.$$

Definition

A vector $v \in \mathcal{V}$ is a *fixed point* of the operator $\mathcal{T} : \mathcal{V} \rightarrow \mathcal{V}$ if $\mathcal{T}v = v$.

Norms and Contractions

Proposition (Banach Fixed Point Theorem)

Let \mathcal{V} be a *complete* vector space equipped with the norm $\|\cdot\|$ and $\mathcal{T} : \mathcal{V} \rightarrow \mathcal{V}$ be a *γ -contraction* mapping. Then

1. \mathcal{T} admits a *unique fixed point* v .
2. For any $v_0 \in \mathcal{V}$, if $v_{n+1} = \mathcal{T}v_n$ then $v_n \rightarrow_{\|\cdot\|} v$ with a *geometric convergence rate*:

$$\|v_n - v\| \leq \gamma^n \|v_0 - v\|.$$

Linear Algebra

Given a square matrix $A \in \mathbb{R}^{N \times N}$:

- ▶ *Eigenvalues of a matrix (1)*. $v \in \mathbb{R}^N$ and $\lambda \in \mathbb{R}$ are *eigenvector* and *eigenvalue* of A if

$$Av = \lambda v.$$

Linear Algebra

Given a square matrix $A \in \mathbb{R}^{N \times N}$:

- ▶ *Eigenvalues of a matrix (1)*. $v \in \mathbb{R}^N$ and $\lambda \in \mathbb{R}$ are *eigenvector* and *eigenvalue* of A if

$$Av = \lambda v.$$

- ▶ *Eigenvalues of a matrix (2)*. If A has eigenvalues $\{\lambda_i\}_{i=1}^N$, then $B = (I - \alpha A)$ has eigenvalues $\{\mu_i\}$

$$\mu_i = 1 - \alpha \lambda_i.$$

Linear Algebra

Given a square matrix $A \in \mathbb{R}^{N \times N}$:

- ▶ *Eigenvalues of a matrix (1)*. $v \in \mathbb{R}^N$ and $\lambda \in \mathbb{R}$ are *eigenvector* and *eigenvalue* of A if

$$Av = \lambda v.$$

- ▶ *Eigenvalues of a matrix (2)*. If A has eigenvalues $\{\lambda_i\}_{i=1}^N$, then $B = (I - \alpha A)$ has eigenvalues $\{\mu_i\}$

$$\mu_i = 1 - \alpha \lambda_i.$$

- ▶ *Matrix inversion*. A can be *inverted* if and only if $\forall i, \lambda_i \neq 0$.

Linear Algebra

- ▶ *Stochastic matrix.* A square matrix $P \in \mathbb{R}^{N \times N}$ is a stochastic matrix if
 1. all non-zero entries, $\forall i, j, [P]_{i,j} \geq 0$
 2. all the rows sum to one, $\forall i, \sum_{j=1}^N [P]_{i,j} = 1$.

All the eigenvalues of a stochastic matrix are bounded by 1, i.e., $\forall i, \lambda_i \leq 1$.

Outline

Mathematical Tools

The Markov Decision Process

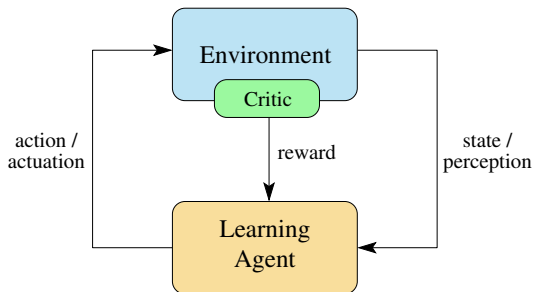
Bellman Equations for Discounted Infinite Horizon Problems

Bellman Equations for Uniscounted Infinite Horizon Problems

Dynamic Programming

Conclusions

The Reinforcement Learning Model



Markov Chains

Definition (Markov chain)

Let the *state space* X be a bounded compact subset of the Euclidean space, the discrete-time dynamic system $(x_t)_{t \in \mathbb{N}} \in X$ is a Markov chain if it satisfies the *Markov property*

$$\mathbb{P}(x_{t+1} = x \mid x_t, x_{t-1}, \dots, x_0) = \mathbb{P}(x_{t+1} = x \mid x_t),$$

Given an initial state $x_0 \in X$, a Markov chain is defined by the *transition probability* p

$$p(y|x) = \mathbb{P}(x_{t+1} = y \mid x_t = x).$$

Example: Weather prediction

Informal definition: we want to describe how the weather evolves over time.

⇒ Board!

Markov Decision Process

Definition (Markov decision process [1, 4, 3, 5, 2])

A **Markov decision process** is defined as a tuple $M = (X, A, p, r)$ where

Markov Decision Process

Definition (Markov decision process [1, 4, 3, 5, 2])

A **Markov decision process** is defined as a tuple $M = (X, A, p, r)$ where

- ▶ t is the *time* clock,

Markov Decision Process

Definition (Markov decision process [1, 4, 3, 5, 2])

A **Markov decision process** is defined as a tuple $M = (X, A, p, r)$ where

- ▶ t is the *time* clock,
- ▶ X is the *state* space,

Markov Decision Process

Definition (Markov decision process [1, 4, 3, 5, 2])

A **Markov decision process** is defined as a tuple $M = (X, A, p, r)$ where

- ▶ t is the *time* clock,
- ▶ X is the *state* space,
- ▶ A is the *action* space,

Markov Decision Process

Definition (Markov decision process [1, 4, 3, 5, 2])

A **Markov decision process** is defined as a tuple $M = (X, A, p, r)$ where

- ▶ t is the **time** clock,
- ▶ X is the **state** space,
- ▶ A is the **action** space,
- ▶ $p(y|x, a)$ is the **transition probability** with

$$p(y|x, a) = \mathbb{P}(x_{t+1} = y | x_t = x, a_t = a),$$

Markov Decision Process

Definition (Markov decision process [1, 4, 3, 5, 2])

A **Markov decision process** is defined as a tuple $M = (X, A, p, r)$ where

- ▶ t is the *time* clock,
- ▶ X is the *state* space,
- ▶ A is the *action* space,
- ▶ $p(y|x, a)$ is the *transition probability* with

$$p(y|x, a) = \mathbb{P}(x_{t+1} = y | x_t = x, a_t = a),$$

- ▶ $r(x, a, y)$ is the *reward* of transition (x, a, y) .

Examples

- ▶ Park a car
- ▶ Find the shortest path from home to school
- ▶ Schedule a fleet of truck

Policy

Definition (Policy)

A *decision rule* π_t can be

- ▶ *Deterministic*: $\pi_t : X \rightarrow A$,
- ▶ *Stochastic*: $\pi_t : X \rightarrow \Delta(A)$,

Policy

Definition (Policy)

A *decision rule* π_t can be

- ▶ *Deterministic*: $\pi_t : X \rightarrow A$,
- ▶ *Stochastic*: $\pi_t : X \rightarrow \Delta(A)$,

A *policy* (strategy, plan) can be

- ▶ *Non-stationary*: $\pi = (\pi_0, \pi_1, \pi_2, \dots)$,
- ▶ *Stationary (Markovian)*: $\pi = (\pi, \pi, \pi, \dots)$.

Policy

Definition (Policy)

A *decision rule* π_t can be

- ▶ *Deterministic*: $\pi_t : X \rightarrow A$,
- ▶ *Stochastic*: $\pi_t : X \rightarrow \Delta(A)$,

A *policy* (strategy, plan) can be

- ▶ *Non-stationary*: $\pi = (\pi_0, \pi_1, \pi_2, \dots)$,
- ▶ *Stationary (Markovian)*: $\pi = (\pi, \pi, \pi, \dots)$.

Remark: MDP M + stationary policy $\pi \Rightarrow$ *Markov chain* of state X and transition probability $p(y|x) = p(y|x, \pi(x))$.

Question

Is the MDP formalism powerful enough?

⇒ *Let's try!*

Example: the Retail Store Management Problem

Description. At each month t , a store contains x_t *items* of a specific goods and the demand for that goods is D_t . At the end of each month the manager of the store can *order* a_t more items from his supplier. Furthermore we know that

- ▶ The *cost* of maintaining an inventory of x is $h(x)$.
- ▶ The *cost* to order a items is $C(a)$.
- ▶ The *income* for selling q items is $f(q)$.
- ▶ If the demand D is bigger than the available inventory x , customers that cannot be served leave.
- ▶ The *value of the remaining inventory* at the end of the year is $g(x)$.
- ▶ *Constraint*: the store has a maximum capacity M .

Example: the Retail Store Management Problem

- ▶ *State space*: $x \in X = \{0, 1, \dots, M\}$.

Example: the Retail Store Management Problem

- ▶ *State space*: $x \in X = \{0, 1, \dots, M\}$.
- ▶ *Action space*: it is not possible to order more items than the capacity of the store, then the action space should depend on the current state. Formally, at state x , $a \in A(x) = \{0, 1, \dots, M - x\}$.

Example: the Retail Store Management Problem

- ▶ *State space*: $x \in X = \{0, 1, \dots, M\}$.
- ▶ *Action space*: it is not possible to order more items than the capacity of the store, then the action space should depend on the current state. Formally, at state x , $a \in A(x) = \{0, 1, \dots, M - x\}$.
- ▶ *Dynamics*: $x_{t+1} = [x_t + a_t - D_t]^+$.
Problem: the dynamics should be Markov and stationary!

Example: the Retail Store Management Problem

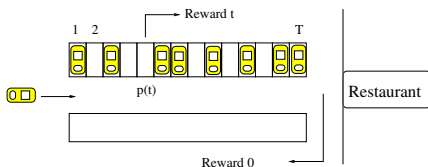
- ▶ *State space*: $x \in X = \{0, 1, \dots, M\}$.
- ▶ *Action space*: it is not possible to order more items than the capacity of the store, then the action space should depend on the current state. Formally, at state x , $a \in A(x) = \{0, 1, \dots, M - x\}$.
- ▶ *Dynamics*: $x_{t+1} = [x_t + a_t - D_t]^+$.
Problem: the dynamics should be Markov and stationary!
- ▶ The demand D_t is *stochastic and time-independent*. Formally, $D_t \stackrel{i.i.d.}{\sim} \mathcal{D}$.

Example: the Retail Store Management Problem

- ▶ *State space*: $x \in X = \{0, 1, \dots, M\}$.
- ▶ *Action space*: it is not possible to order more items than the capacity of the store, then the action space should depend on the current state. Formally, at state x , $a \in A(x) = \{0, 1, \dots, M - x\}$.
- ▶ *Dynamics*: $x_{t+1} = [x_t + a_t - D_t]^+$.
Problem: the dynamics should be Markov and stationary!
- ▶ The demand D_t is *stochastic and time-independent*. Formally, $D_t \stackrel{i.i.d.}{\sim} \mathcal{D}$.
- ▶ *Reward*: $r_t = -C(a_t) - h(x_t + a_t) + f([x_t + a_t - x_{t+1}]^+)$.

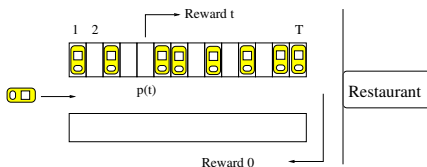
Exercise: the Parking Problem

A driver wants to park his car as close as possible to the restaurant.



Exercise: the Parking Problem

A driver wants to park his car as close as possible to the restaurant.



- ▶ The driver cannot see whether a place is available unless he is in front of it.
- ▶ There are P places.
- ▶ At each place i the driver can either move to the next place or park (if the place is available).
- ▶ The closer to the restaurant the parking, the higher the satisfaction.
- ▶ If the driver doesn't park anywhere, then he/she leaves the restaurant and has to find another one.

Question

How do we evaluate a policy and compare two policies?

\Rightarrow *Value function!*

Optimization over Time Horizon

- ▶ *Finite time horizon* T : deadline at time T , the agent focuses on the sum of the rewards up to T .

Optimization over Time Horizon

- ▶ *Finite time horizon T* : deadline at time T , the agent focuses on the sum of the rewards up to T .
- ▶ *Infinite time horizon with discount*: the problem never terminates but rewards which are *closer* in time receive a *higher* importance.

Optimization over Time Horizon

- ▶ *Finite time horizon T* : deadline at time T , the agent focuses on the sum of the rewards up to T .
- ▶ *Infinite time horizon with discount*: the problem never terminates but rewards which are *closer* in time receive a *higher* importance.
- ▶ *Infinite time horizon with terminal state*: the problem never terminates but the agent will eventually reach a *termination state*.

Optimization over Time Horizon

- ▶ *Finite time horizon T* : deadline at time T , the agent focuses on the sum of the rewards up to T .
- ▶ *Infinite time horizon with discount*: the problem never terminates but rewards which are *closer* in time receive a *higher* importance.
- ▶ *Infinite time horizon with terminal state*: the problem never terminates but the agent will eventually reach a *termination state*.
- ▶ *Infinite time horizon with average reward*: the problem never terminates but the agent only focuses on the (expected) *average of the rewards*.

State Value Function

- ▶ *Finite time horizon* T : deadline at time T , the agent focuses on the sum of the rewards up to T .

$$V^\pi(t, x) = \mathbb{E} \left[\sum_{s=t}^{T-1} r(x_s, \pi_s(x_s)) + R(x_T) \mid x_t = x; \pi \right],$$

where R is a value function for the final state.

State Value Function

- ▶ *Infinite time horizon with discount*: the problem never terminates but rewards which are *closer* in time receive a *higher* importance.

$$V^\pi(x) = \mathbb{E} \left[\sum_{t=0}^{\infty} \gamma^t r(x_t, \pi(x_t)) \mid x_0 = x; \pi \right],$$

with discount factor $0 \leq \gamma < 1$:

- ▶ *small* = short-term rewards, *big* = long-term rewards
- ▶ for any $\gamma \in [0, 1)$ the series always converge (for bounded rewards)

State Value Function

- ▶ *Infinite time horizon with terminal state*: the problem never terminates but the agent will eventually reach a *termination state*.

$$V^\pi(x) = \mathbb{E} \left[\sum_{t=0}^T r(x_t, \pi(x_t)) \mid x_0 = x; \pi \right],$$

where T is the first (*random*) time when the *termination state* is achieved.

State Value Function

- ▶ *Infinite time horizon with average reward*: the problem never terminates but the agent only focuses on the (expected) *average of the rewards*.

$$V^\pi(x) = \lim_{T \rightarrow \infty} \mathbb{E} \left[\frac{1}{T} \sum_{t=0}^{T-1} r(x_t, \pi(x_t)) \mid x_0 = x; \pi \right].$$

State Value Function

Technical note: the expectations refer to all possible stochastic trajectories.

State Value Function

Technical note: the expectations refer to all possible stochastic trajectories.

A non-stationary policy π applied from state x_0 returns

$$(x_0, r_0, x_1, r_1, x_2, r_2, \dots)$$

with $r_t = r(x_t, \pi_t(x_t))$ and $x_t \sim p(\cdot | x_{t-1}, a_t = \pi(x_t))$ are *random* realizations.

The value function (discounted infinite horizon) is

$$V^\pi(x) = \mathbb{E}_{(x_1, x_2, \dots)} \left[\sum_{t=0}^{\infty} \gamma^t r(x_t, \pi(x_t)) \mid x_0 = x; \pi \right],$$

Optimal Value Function

Definition (Optimal policy and optimal value function)

The solution to an MDP is an *optimal policy* π^* satisfying

$$\pi^* \in \arg \max_{\pi \in \Pi} V^\pi$$

in all the states $x \in X$, where Π is some policy set of interest.

Optimal Value Function

Definition (Optimal policy and optimal value function)

The solution to an MDP is an *optimal policy* π^* satisfying

$$\pi^* \in \arg \max_{\pi \in \Pi} V^\pi$$

in all the states $x \in X$, where Π is some policy set of interest.
The corresponding value function is the *optimal value function*
 $V^* = V^{\pi^*}$.

Optimal Value Function

Definition (Optimal policy and optimal value function)

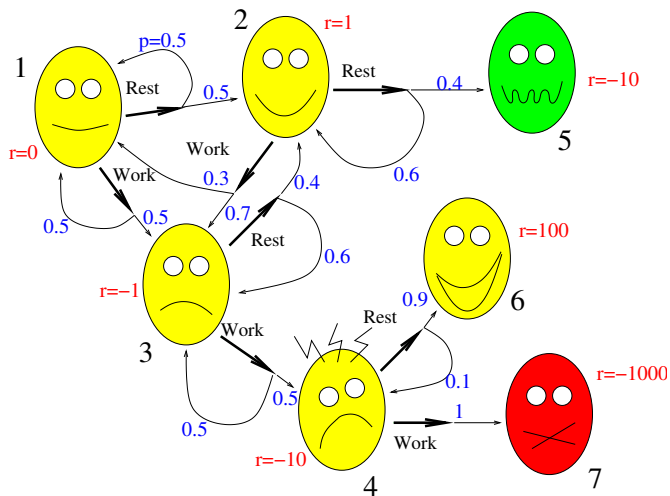
The solution to an MDP is an *optimal policy* π^* satisfying

$$\pi^* \in \arg \max_{\pi \in \Pi} V^\pi$$

in all the states $x \in X$, where Π is some policy set of interest.
The corresponding value function is the *optimal value function*
 $V^* = V^{\pi^*}$.

Remark: $\pi^* \in \arg \max(\cdot)$ and not $\pi^* = \arg \max(\cdot)$ because an MDP may admit more than one optimal policy.

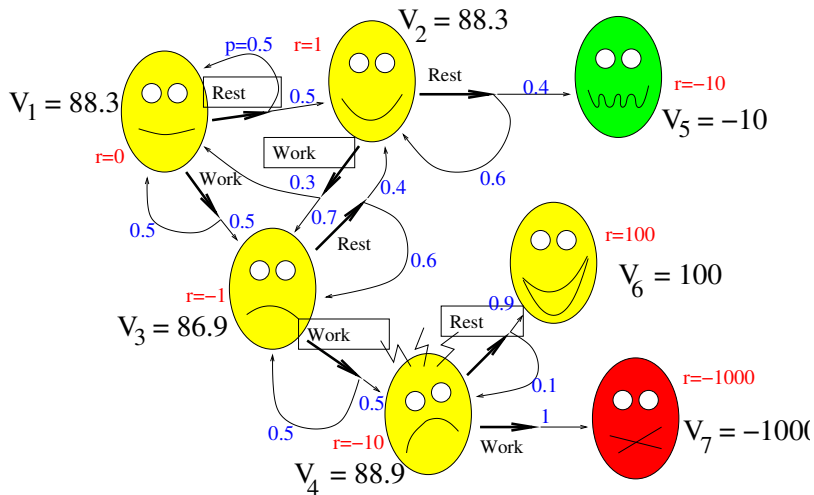
Example: the EC student dilemma



Example: the EC student dilemma

- ▶ *Model*: all the transitions are Markov, states x_5, x_6, x_7 are terminal.
- ▶ *Setting*: infinite horizon with terminal states.
- ▶ *Objective*: find the policy that maximizes the expected sum of rewards before achieving a terminal state.

Example: the EC student dilemma



Example: the EC student dilemma

$$V_7 = -1000$$

$$V_6 = 100$$

$$V_5 = -10$$

$$V_4 = -10 + 0.9V_6 + 0.1V_4 \simeq 88.9$$

$$V_3 = -1 + 0.5V_4 + 0.5V_3 \simeq 86.9$$

$$V_2 = 1 + 0.7V_3 + 0.3V_1$$

$$V_1 = \max\{0.5V_2 + 0.5V_1, 0.5V_3 + 0.5V_1\}$$

$$V_1 = V_2 = 88.3$$

State-Action Value Function

Definition

In discounted infinite horizon problems, for any policy π , the *state-action value function* (or *Q-function*) $Q^\pi : X \times A \mapsto \mathbb{R}$ is

$$Q^\pi(x, a) = \mathbb{E} \left[\sum_{t \geq 0} \gamma^t r(x_t, a_t) \mid x_0 = x, a_0 = a, a_t = \pi(x_t), \forall t \geq 1 \right],$$

and the corresponding optimal Q-function is

$$Q^*(x, a) = \max_{\pi} Q^\pi(x, a).$$

State-Action Value Function

The relationships between the V-function and the Q-function are:

$$Q^\pi(x, a) = r(x, a) + \gamma \sum_{y \in X} p(y|x, a) V^\pi(y)$$

$$V^\pi(x) = Q^\pi(x, \pi(x))$$

$$Q^*(x, a) = r(x, a) + \gamma \sum_{y \in X} p(y|x, a) V^*(y)$$

$$V^*(x) = Q^*(x, \pi^*(x)) = \max_{a \in A} Q^*(x, a).$$

Outline

Mathematical Tools

The Markov Decision Process

Bellman Equations for Discounted Infinite Horizon Problems

Bellman Equations for Uniscounted Infinite Horizon Problems

Dynamic Programming

Conclusions

Question

Is there any more compact way to describe a value function?

\Rightarrow *Bellman equations!*

The Bellman Equation

Proposition

For any stationary policy $\pi = (\pi, \pi, \dots)$, the state value function at a state $x \in X$ satisfies the *Bellman equation*:

$$V^\pi(x) = r(x, \pi(x)) + \gamma \sum_y p(y|x, \pi(x)) V^\pi(y).$$

The Bellman Equation

Proof.

For any policy π ,

$$\begin{aligned}
 V^\pi(x) &= \mathbb{E}\left[\sum_{t \geq 0} \gamma^t r(x_t, \pi(x_t)) \mid x_0 = x; \pi\right] \\
 &= r(x, \pi(x)) + \mathbb{E}\left[\sum_{t \geq 1} \gamma^t r(x_t, \pi(x_t)) \mid x_0 = x; \pi\right] \\
 &= r(x, \pi(x)) \\
 &\quad + \gamma \sum_y \mathbb{P}(x_1 = y \mid x_0 = x; \pi(x_0)) \mathbb{E}\left[\sum_{t \geq 1} \gamma^{t-1} r(x_t, \pi(x_t)) \mid x_1 = y; \pi\right] \\
 &= r(x, \pi(x)) + \gamma \sum_y p(y|x, \pi(x)) V^\pi(y).
 \end{aligned}$$



The Optimal Bellman Equation

Bellman's Principle of Optimality [1]:

*“An **optimal policy** has the property that, whatever the initial state and the initial decision are, the remaining decisions must constitute an optimal policy with regard to the state resulting from the first decision.”*

The Optimal Bellman Equation

Proposition

The optimal value function V^* (i.e., $V^* = \max_{\pi} V^{\pi}$) is the solution to the *optimal Bellman equation*:

$$V^*(x) = \max_{a \in A} \left[r(x, a) + \gamma \sum_y p(y|x, a) V^*(y) \right].$$

and the optimal policy is

$$\pi^*(x) = \arg \max_{a \in A} \left[r(x, a) + \gamma \sum_y p(y|x, a) V^*(y) \right].$$

The Optimal Bellman Equation

Proof.

For any policy $\pi = (a, \pi')$ (possibly non-stationary),

$$\begin{aligned}
 V^*(x) &\stackrel{(a)}{=} \max_{\pi} \mathbb{E} \left[\sum_{t \geq 0} \gamma^t r(x_t, \pi(x_t)) \mid x_0 = x; \pi \right] \\
 &\stackrel{(b)}{=} \max_{(a, \pi')} \left[r(x, a) + \gamma \sum_y p(y|x, a) V^{\pi'}(y) \right] \\
 &\stackrel{(c)}{=} \max_a \left[r(x, a) + \gamma \sum_y p(y|x, a) \max_{\pi'} V^{\pi'}(y) \right] \\
 &\stackrel{(d)}{=} \max_a \left[r(x, a) + \gamma \sum_y p(y|x, a) V^*(y) \right].
 \end{aligned}$$



The Bellman Operators

Notation. w.l.o.g. a discrete state space $|X| = N$ and $V^\pi \in \mathbb{R}^N$.

Definition

For any $W \in \mathbb{R}^N$, the *Bellman operator* $\mathcal{T}^\pi : \mathbb{R}^N \rightarrow \mathbb{R}^N$ is

$$\mathcal{T}^\pi W(x) = r(x, \pi(x)) + \gamma \sum_y p(y|x, \pi(x)) W(y),$$

and the *optimal Bellman operator* (or *dynamic programming operator*) is

$$\mathcal{T}W(x) = \max_{a \in A} \left[r(x, a) + \gamma \sum_y p(y|x, a) W(y) \right].$$

The Bellman Operators

Proposition

Properties of the Bellman operators

1. *Monotonicity*: for any $W_1, W_2 \in \mathbb{R}^N$, if $W_1 \leq W_2$ component-wise, then

$$\mathcal{T}^\pi W_1 \leq \mathcal{T}^\pi W_2,$$

$$\mathcal{T}W_1 \leq \mathcal{T}W_2.$$

The Bellman Operators

Proposition

Properties of the Bellman operators

1. *Monotonicity*: for any $W_1, W_2 \in \mathbb{R}^N$, if $W_1 \leq W_2$ component-wise, then

$$\mathcal{T}^\pi W_1 \leq \mathcal{T}^\pi W_2,$$

$$\mathcal{T}W_1 \leq \mathcal{T}W_2.$$

2. *Offset*: for any scalar $c \in \mathbb{R}$,

$$\mathcal{T}^\pi(W + cI_N) = \mathcal{T}^\pi W + \gamma cI_N,$$

$$\mathcal{T}(W + cI_N) = \mathcal{T}W + \gamma cI_N,$$

The Bellman Operators

Proposition

3. *Contraction in L_∞ -norm*: for any $W_1, W_2 \in \mathbb{R}^N$

$$\|\mathcal{T}^\pi W_1 - \mathcal{T}^\pi W_2\|_\infty \leq \gamma \|W_1 - W_2\|_\infty,$$

$$\|\mathcal{T}W_1 - \mathcal{T}W_2\|_\infty \leq \gamma \|W_1 - W_2\|_\infty.$$

The Bellman Operators

Proposition

3. *Contraction in L_∞ -norm*: for any $W_1, W_2 \in \mathbb{R}^N$

$$\|\mathcal{T}^\pi W_1 - \mathcal{T}^\pi W_2\|_\infty \leq \gamma \|W_1 - W_2\|_\infty,$$

$$\|\mathcal{T}W_1 - \mathcal{T}W_2\|_\infty \leq \gamma \|W_1 - W_2\|_\infty.$$

4. *Fixed point*: For any policy π

V^π is the *unique fixed point* of \mathcal{T}^π ,

V^* is the *unique fixed point* of \mathcal{T} .

The Bellman Operators

Proposition

3. *Contraction in L_∞ -norm*: for any $W_1, W_2 \in \mathbb{R}^N$

$$\|\mathcal{T}^\pi W_1 - \mathcal{T}^\pi W_2\|_\infty \leq \gamma \|W_1 - W_2\|_\infty,$$

$$\|\mathcal{T}W_1 - \mathcal{T}W_2\|_\infty \leq \gamma \|W_1 - W_2\|_\infty.$$

4. *Fixed point*: For any policy π

V^π is the *unique fixed point* of \mathcal{T}^π ,

V^* is the *unique fixed point* of \mathcal{T} .

Furthermore for any $W \in \mathbb{R}^N$ and any stationary policy π

$$\lim_{k \rightarrow \infty} (\mathcal{T}^\pi)^k W = V^\pi,$$

$$\lim_{k \rightarrow \infty} (\mathcal{T})^k W = V^*.$$

The Bellman Equation

Proof.

The contraction property (3) holds since for any $x \in X$ we have

$$\begin{aligned}
 & |\mathcal{T}W_1(x) - \mathcal{T}W_2(x)| \\
 &= \left| \max_a \left[r(x, a) + \gamma \sum_y p(y|x, a) W_1(y) \right] - \max_{a'} \left[r(x, a') + \gamma \sum_y p(y|x, a') W_2(y) \right] \right| \\
 &\stackrel{(a)}{\leq} \max_a \left| \left[r(x, a) + \gamma \sum_y p(y|x, a) W_1(y) \right] - \left[r(x, a) + \gamma \sum_y p(y|x, a) W_2(y) \right] \right| \\
 &= \gamma \max_a \sum_y p(y|x, a) |W_1(y) - W_2(y)| \\
 &\leq \gamma \|W_1 - W_2\|_\infty \max_a \sum_y p(y|x, a) = \gamma \|W_1 - W_2\|_\infty,
 \end{aligned}$$

where in (a) we used $\max_a f(a) - \max_{a'} g(a') \leq \max_a (f(a) - g(a))$. ■

Exercise: Fixed Point

Revise the Banach fixed point theorem and prove the fixed point property of the Bellman operator.

Outline

Mathematical Tools

The Markov Decision Process

Bellman Equations for Discounted Infinite Horizon Problems

Bellman Equations for Uniscounted Infinite Horizon Problems

Dynamic Programming

Conclusions

Question

Is there any more compact way to describe a value function when we consider an infinite horizon with no discount?

\Rightarrow *Proper policies and Bellman equations!*

The Undiscounted Infinite Horizon Setting

The value function is

$$V^\pi(x) = \mathbb{E} \left[\sum_{t=0}^T r(x_t, \pi(x_t)) \mid x_0 = x; \pi \right],$$

where T is the first *random* time when the agent achieves a *terminal* state.

Proper Policies

Definition

A stationary policy π is *proper* if $\exists n \in \mathbb{N}$ such that $\forall x \in X$ the probability of achieving the terminal state \bar{x} after n steps is strictly positive. That is

$$\rho_\pi = \max_x \mathbb{P}(x_n \neq \bar{x} \mid x_0 = x, \pi) < 1.$$

Bounded Value Function

Proposition

For any proper policy π with parameter ρ_π after n steps, the value function is *bounded* as

$$\|V^\pi\|_\infty \leq r_{\max} \sum_{t \geq 0} \rho_\pi^{\lfloor t/n \rfloor}.$$

The Undiscounted Infinite Horizon Setting

Proof.

By definition of proper policy

$$\mathbb{P}(x_{2n} \neq \bar{x} \mid x_0 = x, \pi) = \mathbb{P}(x_{2n} \neq \bar{x} \mid x_n \neq \bar{x}, \pi) \times \mathbb{P}(x_n \neq \bar{x} \mid x_0 = x, \pi) \leq \rho_\pi^2.$$

Then for any $t \in \mathbb{N}$

$$\mathbb{P}(x_t \neq \bar{x} \mid x_0 = x, \pi) \leq \rho_\pi^{\lfloor t/n \rfloor},$$

which implies that *eventually* the terminal state \bar{x} is achieved with probability 1. Then

$$\begin{aligned} \|V^\pi\|_\infty &= \max_{x \in X} \mathbb{E} \left[\sum_{t=0}^{\infty} r(x_t, \pi(x_t)) \mid x_0 = x; \pi \right] \\ &\leq r_{\max} \sum_{t>0} \mathbb{P}(x_t \neq \bar{x} \mid x_0 = x, \pi) \\ &\leq nr_{\max} + r_{\max} \sum_{t \geq n} \rho_\pi^{\lfloor t/n \rfloor}. \end{aligned}$$

Bellman Operator

Assumption. There exists *at least one proper* policy and for any non-proper policy π there exists at least one state x where $V^\pi(x) = -\infty$ (cycles with only negative rewards).

Proposition ([2])

Under the previous assumption, the optimal value function is bounded, i.e., $\|V^*\|_\infty < \infty$ and it is the *unique fixed point* of the *optimal* Bellman operator \mathcal{T} such that for any vector $W \in \mathbb{R}^n$

$$\mathcal{T}W(x) = \max_{a \in A} \left[r(x, a) + \sum_y p(y|x, a)W(y) \right].$$

Furthermore

$$V^* = \lim_{k \rightarrow \infty} (\mathcal{T})^k W.$$

Bellman Operator

Proposition

Let all the policies π be *proper*, then there exist $\mu \in \mathbb{R}^N$ with $\mu > \mathbf{0}$ and a scalar $\beta < 1$ such that, $\forall x, y \in X, \forall a \in A$,

$$\sum_y p(y|x, a)\mu(y) \leq \beta\mu(x).$$

Thus both operators \mathcal{T} and \mathcal{T}^π are *contraction in the weighted norm* $L_{\infty, \mu}$, that is

$$\|\mathcal{T}W_1 - \mathcal{T}W_2\|_{\infty, \mu} \leq \beta \|W_1 - W_2\|_{\infty, \mu}.$$

Bellman Operator

Proof.

Let μ be the maximum (over policies) of the average time to the termination state. This can be easily casted to a MDP where for any action and any state the rewards are 1 (i.e., for any $x \in X$ and $a \in A$, $r(x, a) = 1$).

Under the assumption that all the policies are proper, then μ is finite and it is the solution to the dynamic programming equation

$$\mu(x) = 1 + \max_a \sum_y p(y|x, a)\mu(y).$$

Then $\mu(x) \geq 1$ and for any $a \in A$, $\mu(x) \geq 1 + \sum_y p(y|x, a)\mu(y)$. Furthermore,

$$\sum_y p(y|x, a)\mu(y) \leq \mu(x) - 1 \leq \beta\mu(x),$$

for

$$\beta = \max_x \frac{\mu(x) - 1}{\mu(x)} < 1.$$

Bellman Operator

Proof (cont'd).

From this definition of μ and β we obtain the contraction property of \mathcal{T} (similar for \mathcal{T}^π) in norm $L_{\infty, \mu}$:

$$\begin{aligned}
 \|\mathcal{T}W_1 - \mathcal{T}W_2\|_{\infty, \mu} &= \max_x \frac{|\mathcal{T}W_1(x) - \mathcal{T}W_2(x)|}{\mu(x)} \\
 &\leq \max_{x, a} \frac{\sum_y p(y|x, a)}{\mu(x)} |W_1(y) - W_2(y)| \\
 &\leq \max_{x, a} \frac{\sum_y p(y|x, a)\mu(y)}{\mu(x)} \|W_1 - W_2\|_\mu \\
 &\leq \beta \|W_1 - W_2\|_\mu
 \end{aligned}$$



Outline

Mathematical Tools

The Markov Decision Process

Bellman Equations for Discounted Infinite Horizon Problems

Bellman Equations for Uniscounted Infinite Horizon Problems

Dynamic Programming

Conclusions

Question

How do we compute the value functions / solve an MDP?

\Rightarrow *Value/Policy Iteration algorithms!*

System of Equations

The Bellman equation

$$V^\pi(x) = r(x, \pi(x)) + \gamma \sum_y p(y|x, \pi(x)) V^\pi(y).$$

is a *linear* system of equations with N unknowns and N linear constraints.

System of Equations

The Bellman equation

$$V^\pi(x) = r(x, \pi(x)) + \gamma \sum_y p(y|x, \pi(x)) V^\pi(y).$$

is a *linear* system of equations with N unknowns and N linear constraints.

The optimal Bellman equation

$$V^*(x) = \max_{a \in A} [r(x, a) + \gamma \sum_y p(y|x, a) V^*(y)].$$

is a (highly) *non-linear* system of equations with N unknowns and N non-linear constraints (i.e., the *max* operator).

Value Iteration: the Idea

1. Let V_0 be *any* vector in R^N

Value Iteration: the Idea

1. Let V_0 be *any* vector in R^N
2. At each iteration $k = 1, 2, \dots, K$

Value Iteration: the Idea

1. Let V_0 be *any* vector in R^N
2. At each iteration $k = 1, 2, \dots, K$
 - ▶ Compute $V_{k+1} = \mathcal{T}V_k$

Value Iteration: the Idea

1. Let V_0 be *any* vector in R^N
2. At each iteration $k = 1, 2, \dots, K$
 - ▶ Compute $V_{k+1} = \mathcal{T}V_k$
3. Return the *greedy* policy

$$\pi_K(x) \in \arg \max_{a \in A} \left[r(x, a) + \gamma \sum_y p(y|x, a) V_K(y) \right].$$

Value Iteration: the Guarantees

- ▶ From the *fixed point* property of \mathcal{T} :

$$\lim_{k \rightarrow \infty} V_k = V^*$$

Value Iteration: the Guarantees

- ▶ From the *fixed point* property of \mathcal{T} :

$$\lim_{k \rightarrow \infty} V_k = V^*$$

- ▶ From the *contraction* property of \mathcal{T}

$$\|V_{k+1} - V^*\|_\infty = \|\mathcal{T}V_k - \mathcal{T}V^*\|_\infty \leq \gamma \|V_k - V^*\|_\infty \leq \gamma^{k+1} \|V_0 - V^*\|_\infty \rightarrow 0$$

Value Iteration: the Guarantees

- ▶ From the *fixed point* property of \mathcal{T} :

$$\lim_{k \rightarrow \infty} V_k = V^*$$

- ▶ From the *contraction* property of \mathcal{T}

$$\|V_{k+1} - V^*\|_\infty = \|\mathcal{T}V_k - \mathcal{T}V^*\|_\infty \leq \gamma \|V_k - V^*\|_\infty \leq \gamma^{k+1} \|V_0 - V^*\|_\infty \rightarrow 0$$

- ▶ *Convergence rate*. Let $\epsilon > 0$ and $\|r\|_\infty \leq r_{\max}$, then after *at most*

$$K = \frac{\log(r_{\max}/\epsilon)}{\log(1/\gamma)}$$

iterations $\|V_K - V^*\|_\infty \leq \epsilon$.

Value Iteration: the Complexity

One application of the optimal Bellman operator takes $O(N^2|A|)$ operations.

Value Iteration: Extensions and Implementations

Q-iteration.

1. Let Q_0 be any Q-function
2. At each iteration $k = 1, 2, \dots, K$
 - ▶ Compute $Q_{k+1} = \mathcal{T}Q_k$
3. Return the greedy policy

$$\pi_K(x) \in \arg \max_{a \in A} Q(x, a)$$

Value Iteration: Extensions and Implementations

Q-iteration.

1. Let Q_0 be any Q-function
2. At each iteration $k = 1, 2, \dots, K$
 - ▶ Compute $Q_{k+1} = \mathcal{T}Q_k$
3. Return the greedy policy

$$\pi_K(x) \in \arg \max_{a \in A} Q(x, a)$$

Asynchronous VI.

1. Let V_0 be any vector in R^N
2. At each iteration $k = 1, 2, \dots, K$
 - ▶ *Choose a state x_k*
 - ▶ Compute $V_{k+1}(x_k) = \mathcal{T}V_k(x_k)$
3. Return the greedy policy

$$\pi_K(x) \in \arg \max_{a \in A} \left[r(x, a) + \gamma \sum_y p(y|x, a) V_K(y) \right].$$

Policy Iteration: the Idea

1. Let π_0 be *any* stationary policy

Policy Iteration: the Idea

1. Let π_0 be *any* stationary policy
2. At each iteration $k = 1, 2, \dots, K$

Policy Iteration: the Idea

1. Let π_0 be *any* stationary policy
2. At each iteration $k = 1, 2, \dots, K$
 - ▶ *Policy evaluation* given π_k , compute V^{π_k} .

Policy Iteration: the Idea

1. Let π_0 be *any* stationary policy
2. At each iteration $k = 1, 2, \dots, K$
 - ▶ *Policy evaluation* given π_k , compute V^{π_k} .
 - ▶ *Policy improvement*: compute the *greedy* policy

$$\pi_{k+1}(x) \in \arg \max_{a \in A} [r(x, a) + \gamma \sum_y p(y|x, a) V^{\pi_k}(y)].$$

Policy Iteration: the Idea

1. Let π_0 be *any* stationary policy
2. At each iteration $k = 1, 2, \dots, K$
 - ▶ *Policy evaluation* given π_k , compute V^{π_k} .
 - ▶ *Policy improvement*: compute the *greedy* policy

$$\pi_{k+1}(x) \in \arg \max_{a \in A} [r(x, a) + \gamma \sum_y p(y|x, a) V^{\pi_k}(y)].$$

3. Return the last policy π_K

Policy Iteration: the Idea

1. Let π_0 be *any* stationary policy
2. At each iteration $k = 1, 2, \dots, K$
 - ▶ *Policy evaluation* given π_k , compute V^{π_k} .
 - ▶ *Policy improvement*: compute the *greedy* policy

$$\pi_{k+1}(x) \in \arg \max_{a \in A} [r(x, a) + \gamma \sum_y p(y|x, a) V^{\pi_k}(y)].$$

3. Return the last policy π_K

Remark: usually K is the smallest k such that $V^{\pi_k} = V^{\pi_{k+1}}$.

Policy Iteration: the Guarantees

Proposition

The policy iteration algorithm generates a sequences of policies with *non-decreasing* performance

$$V^{\pi_{k+1}} \geq V^{\pi_k},$$

and it converges to π^* in a *finite* number of iterations.

Policy Iteration: the Guarantees

Proof.

From the definition of the Bellman operators and the greedy policy π_{k+1}

$$V^{\pi_k} = \mathcal{T}^{\pi_k} V^{\pi_k} \leq \mathcal{T} V^{\pi_k} = \mathcal{T}^{\pi_{k+1}} V^{\pi_k}, \quad (1)$$

Policy Iteration: the Guarantees

Proof.

From the definition of the Bellman operators and the greedy policy π_{k+1}

$$V^{\pi_k} = \mathcal{T}^{\pi_k} V^{\pi_k} \leq \mathcal{T} V^{\pi_k} = \mathcal{T}^{\pi_{k+1}} V^{\pi_k}, \quad (1)$$

and from the monotonicity property of $\mathcal{T}^{\pi_{k+1}}$, it follows that

$$\begin{aligned} V^{\pi_k} &\leq \mathcal{T}^{\pi_{k+1}} V^{\pi_k}, \\ \mathcal{T}^{\pi_{k+1}} V^{\pi_k} &\leq (\mathcal{T}^{\pi_{k+1}})^2 V^{\pi_k}, \\ &\dots \\ (\mathcal{T}^{\pi_{k+1}})^{n-1} V^{\pi_k} &\leq (\mathcal{T}^{\pi_{k+1}})^n V^{\pi_k}, \\ &\dots \end{aligned}$$

Policy Iteration: the Guarantees

Proof.

From the definition of the Bellman operators and the greedy policy π_{k+1}

$$V^{\pi_k} = \mathcal{T}^{\pi_k} V^{\pi_k} \leq \mathcal{T} V^{\pi_k} = \mathcal{T}^{\pi_{k+1}} V^{\pi_k}, \quad (1)$$

and from the monotonicity property of $\mathcal{T}^{\pi_{k+1}}$, it follows that

$$\begin{aligned} V^{\pi_k} &\leq \mathcal{T}^{\pi_{k+1}} V^{\pi_k}, \\ \mathcal{T}^{\pi_{k+1}} V^{\pi_k} &\leq (\mathcal{T}^{\pi_{k+1}})^2 V^{\pi_k}, \\ &\dots \\ (\mathcal{T}^{\pi_{k+1}})^{n-1} V^{\pi_k} &\leq (\mathcal{T}^{\pi_{k+1}})^n V^{\pi_k}, \\ &\dots \end{aligned}$$

Joining all the inequalities in the chain we obtain

$$V^{\pi_k} \leq \lim_{n \rightarrow \infty} (\mathcal{T}^{\pi_{k+1}})^n V^{\pi_k} = V^{\pi_{k+1}}.$$

Policy Iteration: the Guarantees

Proof.

From the definition of the Bellman operators and the greedy policy π_{k+1}

$$V^{\pi_k} = \mathcal{T}^{\pi_k} V^{\pi_k} \leq \mathcal{T} V^{\pi_k} = \mathcal{T}^{\pi_{k+1}} V^{\pi_k}, \quad (1)$$

and from the monotonicity property of $\mathcal{T}^{\pi_{k+1}}$, it follows that

$$\begin{aligned} V^{\pi_k} &\leq \mathcal{T}^{\pi_{k+1}} V^{\pi_k}, \\ \mathcal{T}^{\pi_{k+1}} V^{\pi_k} &\leq (\mathcal{T}^{\pi_{k+1}})^2 V^{\pi_k}, \\ &\dots \\ (\mathcal{T}^{\pi_{k+1}})^{n-1} V^{\pi_k} &\leq (\mathcal{T}^{\pi_{k+1}})^n V^{\pi_k}, \\ &\dots \end{aligned}$$

Joining all the inequalities in the chain we obtain

$$V^{\pi_k} \leq \lim_{n \rightarrow \infty} (\mathcal{T}^{\pi_{k+1}})^n V^{\pi_k} = V^{\pi_{k+1}}.$$

Then $(V^{\pi_k})_k$ is a non-decreasing sequence.

Policy Iteration: the Guarantees

Proof (cont'd).

Since a finite MDP admits a finite number of policies, then the termination condition is eventually met for a specific k .

Thus eq. 1 holds with an equality and we obtain

$$V^{\pi_k} = \mathcal{T}V^{\pi_k}$$

and $V^{\pi_k} = V^*$ which implies that π_k is an optimal policy. ■

Exercise: Convergence Rate

Read the more refined convergence rates in:

“Improved and Generalized Upper Bounds on the Complexity of Policy Iteration” by B. Scherrer.

Policy Iteration

Notation. For any policy π the reward *vector* is $r^\pi(x) = r(x, \pi(x))$ and the transition *matrix* is $[P^\pi]_{x,y} = p(y|x, \pi(x))$

Policy Iteration: the Policy Evaluation Step

- ▶ *Direct computation.* For any policy π compute

$$V^\pi = (I - \gamma P^\pi)^{-1} r^\pi.$$

Complexity: $O(N^3)$ (improvable to $O(N^{2.807})$).

Policy Iteration: the Policy Evaluation Step

- ▶ *Direct computation.* For any policy π compute

$$V^\pi = (I - \gamma P^\pi)^{-1} r^\pi.$$

Complexity: $O(N^3)$ (improvable to $O(N^{2.807})$).

Exercise: prove the previous equality.

Policy Iteration: the Policy Evaluation Step

- ▶ *Direct computation.* For any policy π compute

$$V^\pi = (I - \gamma P^\pi)^{-1} r^\pi.$$

Complexity: $O(N^3)$ (improvable to $O(N^{2.807})$).

Exercise: prove the previous equality.

- ▶ *Iterative policy evaluation.* For any policy π

$$\lim_{n \rightarrow \infty} \mathcal{T}^\pi V_0 = V^\pi.$$

Complexity: An ϵ -approximation of V^π requires $O(N^2 \frac{\log 1/\epsilon}{\log 1/\gamma})$ steps.

Policy Iteration: the Policy Evaluation Step

- ▶ *Direct computation.* For any policy π compute

$$V^\pi = (I - \gamma P^\pi)^{-1} r^\pi.$$

Complexity: $O(N^3)$ (improvable to $O(N^{2.807})$).

Exercise: prove the previous equality.

- ▶ *Iterative policy evaluation.* For any policy π

$$\lim_{n \rightarrow \infty} \mathcal{T}^\pi V_0 = V^\pi.$$

Complexity: An ϵ -approximation of V^π requires $O(N^2 \frac{\log 1/\epsilon}{\log 1/\gamma})$ steps.

- ▶ *Monte-Carlo simulation.* In each state x , simulate n trajectories $((x_t^i)_{t \geq 0})_{1 \leq i \leq n}$ following policy π and compute

$$\hat{V}^\pi(x) \simeq \frac{1}{n} \sum_{i=1}^n \sum_{t \geq 0} \gamma^t r(x_t^i, \pi(x_t^i)).$$

Complexity: In each state, the approximation error is $O(1/\sqrt{n})$.

Policy Iteration: the Policy Improvement Step

- ▶ If the policy is evaluated with V , then the policy improvement has complexity $O(N|A|)$ (computation of an expectation).

Policy Iteration: the Policy Improvement Step

- ▶ If the policy is evaluated with V , then the policy improvement has complexity $O(N|A|)$ (computation of an expectation).
- ▶ If the policy is evaluated with Q , then the policy improvement has complexity $O(|A|)$ corresponding to

$$\pi_{k+1}(x) \in \arg \max_{a \in A} Q(x, a),$$

Comparison between Value and Policy Iteration

Value Iteration

- ▶ *Pros*: each iteration is very *computationally efficient*.
- ▶ *Cons*: convergence is only *asymptotic*.

Policy Iteration

- ▶ *Pros*: converge in a *finite* number of iterations (often small in practice).
- ▶ *Cons*: each iteration requires a full *policy evaluation* and it might be expensive.

Exercise: Review Extensions to Standard DP Algorithms

- ▶ Modified Policy Iteration
- ▶ λ -Policy Iteration

Exercise: Review Linear Programming

- ▶ Linear Programming: a one-shot approach to computing V^*

Outline

Mathematical Tools

The Markov Decision Process

Bellman Equations for Discounted Infinite Horizon Problems

Bellman Equations for Uniscounted Infinite Horizon Problems

Dynamic Programming

Conclusions

Things to Remember

- ▶ *The Markov Decision Process framework*

Things to Remember

- ▶ *The Markov Decision Process framework*
- ▶ *The discounted infinite horizon setting*

Things to Remember

- ▶ *The Markov Decision Process framework*
- ▶ *The discounted infinite horizon setting*
- ▶ *State and state-action value function*

Things to Remember

- ▶ *The Markov Decision Process framework*
- ▶ *The discounted infinite horizon setting*
- ▶ *State and state-action value function*
- ▶ *Bellman equations and Bellman operators*

Things to Remember

- ▶ *The Markov Decision Process framework*
- ▶ *The discounted infinite horizon setting*
- ▶ *State and state-action value function*
- ▶ *Bellman equations and Bellman operators*
- ▶ *The value and policy iteration algorithms*

Bibliography I



R. E. Bellman.

Dynamic Programming.

Princeton University Press, Princeton, N.J., 1957.



D.P. Bertsekas and J. Tsitsiklis.

Neuro-Dynamic Programming.

Athena Scientific, Belmont, MA, 1996.



W. Fleming and R. Rishel.

Deterministic and stochastic optimal control.

Applications of Mathematics, 1, Springer-Verlag, Berlin New York, 1975.



R. A. Howard.

Dynamic Programming and Markov Processes.

MIT Press, Cambridge, MA, 1960.



M.L. Puterman.

Markov Decision Processes Discrete Stochastic Dynamic Programming.

John Wiley & Sons, Inc., New York, Etats-Unis, 1994.

Reinforcement Learning



Alessandro Lazaric

alessandro.lazaric@inria.fr

sequel.lille.inria.fr